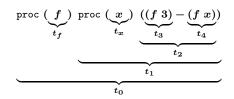
ENE4014: Programming Languages

Lecture 15 — Automatic Type Inference (3)

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Finding a Solution of Type Equations

Find the values of type variables that make all the equations true.



		Equations			Solution
t_0	=	$t_f ightarrow t_1$	t_0	=	$(int \rightarrow int) \rightarrow (int \rightarrow int)$
t_1	=	$t_x ightarrow t_2$	t_1	=	$int \to int$
t_3	=	int	t_2	=	int
t_4	=	int	t_3	=	int
t_2	=	int	t_4	=	int
t_f	=	$int \to t_3$	$ t_f $	=	int o int
t_f	=	$t_x ightarrow t_4$	t_x	=	int

Static type systems find such a solution using unification algorithm.

The calculation is split into equations to be solved and substitution found so far. Initially, the substitution is empty:

Equations	Substitution
$t_0 = t_f ightarrow t_1$	
$t_1 \; = \; t_x ightarrow t_2$	
$t_3 = int$	
$t_4 = int$	
$t_2 \; = \; int$	
t_f $=$ int $ o t_3$	
$t_f^{-}=t_x ightarrow t_4$	

Consider each equation in turn. If the equation's left-hand side is a variable, move it to the substitution:

Equations				Subs	titution
$\overline{t_1}$	=	$t_x ightarrow t_2$	t_0	=	$\overline{t_f ightarrow t_1}$
t_3	=	int			
$\boldsymbol{t_4}$	=	int			
$\boldsymbol{t_2}$	=	int			
t_f	=	int $ ightarrow t_3$			
t_f	=	$t_x ightarrow t_4$			

Move the next equation to the substitution and propagate the information to the existing substitution (i.e., substitute the right-hand side for each occurrence of t_1):

Equations	Substitution
t_3 = int	$t_0 = t_f ightarrow (t_x ightarrow t_2)$
$t_4 \; = \; int$	$t_1 = t_x ightarrow t_2$
$t_2 \; = \; int$	
$t_f \; = \; int o t_3$	
$t_f = t_x ightarrow t_4$	

Same for the next three equations:

Equations	Substitution
$t_4 \; = \; int$	$\mid t_0 \mid = \mid t_f \rightarrow (t_x \rightarrow t_2)$
t_{2} = int	$egin{array}{cccc} t_1 &=& t_x ightarrow t_2 \end{array}$
t_f $=$ int $ o t_3$	t_3 = int
$t_f^{'} = t_x ightarrow t_4$	
Equations	Substitution
t_2 = int	$t_0 = t_f ightarrow (t_x ightarrow t_2)$
t_f $=$ int $ o t_3$	$t_1 = t_x ightarrow t_2$
$t_f^{-}=t_x ightarrow t_4$	t_3 = int
·	$ t_4 = {int}$
Equations	Substitution
$t_f = {\sf int} o t_3$	$t_0 = t_f ightarrow (t_x ightarrow { m int})$
$t_f = t_x ightarrow t_4$	$t_1 = t_x ightarrow int$
	$\mid t_3 \mid = \mid$ int
	$ig t_4 = int$
	$t_2 = int$

Consider the next equation $t_f={\rm int} \to t_3$. The equation contains t_3 , which is already bound to int in the substitution. Substitute int for t_3 in the equation. This is called *applying* the substitution to the equation.

		Equations			Substitution
$\overline{t_f}$	=	$int \to int$	t_0	=	$t_f o (t_x o int)$
t_f	=	$t_x o t_4$	t_1	=	$t_x o int$
			t_3	=	int
			t_4	=	int
			t_2	=	$t_f ightarrow (t_x ightarrow ext{int})$ $t_x ightarrow ext{int}$ int int

Move the resulting equation to the substitution and update it.

		Equations				Substitution
$\overline{t_f}$	=	$t_x ightarrow t_4$	t	o	=	$(int o int) o (t_x o int)$
			t	1	=	$t_x ightarrow$ int
			t	3	=	int
			t	4	=	int
			t	2	=	int
			$\mid t$	f	=	$(\operatorname{int} o \operatorname{int}) o (t_x o \operatorname{int})$ $t_x o \operatorname{int}$ int int int int int int $\operatorname{int} o \operatorname{int}$

Apply the substitution to the equation:

Equations	Substitution
$int o int \ = \ t_x o int$	$t_0 = (int o int) o (t_x o int)$
	$t_1 \;\; = \;\; t_x o int$
	t_3 = int
	t_4 = int
	t_2 = int
	$egin{array}{lll} t_0 &=& (\operatorname{int} ightarrow \operatorname{int}) ightarrow (t_x ightarrow \operatorname{int}) \ t_1 &=& t_x ightarrow \operatorname{int} \ t_3 &=& \operatorname{int} \ t_4 &=& \operatorname{int} \ t_2 &=& \operatorname{int} \ t_f &=& \operatorname{int} ightarrow \operatorname{int} i$

If neither side of the equation is a variable, simplify the equation by yielding two new equations:

	Eq	uations			Substitution
	=	t_x	t_0	=	$(int o int) o (t_x o int)$
int	=	int	t_1	=	$t_{m{x}} ightarrow int$
			t_3	=	int
			t_4	=	int
			t_2	=	int
			t_f	=	$(\operatorname{int} o \operatorname{int}) o (t_x o \operatorname{int})$ $t_x o \operatorname{int}$ int int int int int $\operatorname{int} o \operatorname{int}$

Switch the sides of the first equation and move it to the substitution:

Equations	Substitution			
int = int	t_0 =	$(\text{int} \rightarrow \text{int}) \rightarrow (\text{int}$	\rightarrow int)	
	t_1 =	$int \to int$		
	t_3 =	int		
	t_4 =	int		
	t_2 =	int		
	t_f =	$int \to int$		
	t_x =	int → int int int int int int int int int		

The final substitution is the solution of the original equations.

$$\underbrace{\frac{f}{t_f}\underbrace{(f\,11)}_{t_0}}_{t_0}$$

$$\underbrace{t_0}_{t_0} = t_f \to t_1$$

$$t_f = \operatorname{int} \to t_1$$

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Equations	Substitution
$t_0 = t_f ightarrow t_1$	
$t_f \; = \; int o t_1$	

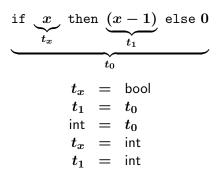
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Equations	Substitution		
$t_f \; = \; int o t_1$	$t_0 = t_f \rightarrow t_1$		

3

Equations	Substitution				
	$t_0 = (int o t_1) o t_1$				
	$t_f = int o t_1$				

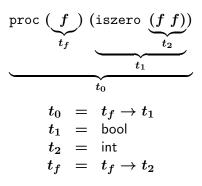
The type is *polymorphic* in t_1 .



The equations have no solutions because, during the unification algorithm, we encounter the following contradictory state:

Equations		Substitution				
bool	=	int		t_x		bool
t_1	=	int		t_1	=	int
				t_0	=	int

Because bool and int cannot be equal, there is no solution to the equations.



Solving as usual, we encounter a problem:

Equations	Substitution			
$t_f = t_f o ext{int}$	$egin{array}{lll} t_0 &=& t_f ightarrow { m bool} \ t_1 &=& { m bool} \ t_2 &=& { m int} \end{array}$			

- There is no type t_f that satisfies the equation, because the right-hand side of the equation is always larger than the left.
- If we ever deduce an equation of the form $t=\dots t\dots$ where the type variable t occurs in the right-hand side, we must conclude that there is no solution. This is called *occurrence check*.

Unification Algorithm

For each equation in turn,

- Apply the current substitution to the equation.
- If the equation is always true (e.g. int = int), discard it.
- If the left- and right-hand sides are contradictory (e.g. bool = int), the algorithm fails.
- If neither side is a variable (e.g. int $\rightarrow t_1 = t_2 \rightarrow$ bool), simplify the equation, which eventually generates an equation whose left- or right-hand side is a variable.
- If the left-hand side is not a variable, switch the sides.
- If the left-hand side variable occurs in the right-hand side, the algorithm fails.
- Otherwise, move it to the substitution and substitute the right-hand side for each occurrence of the variable in the substitution.

$$let x = 4 in (x 3)$$

$$let f = proc (z) z in proc (x) ((f x) - 1)$$

let p = iszero 1 in if p then 88 else 99

let f = proc(x) x in if (f (iszero0)) then (f 11) else (f 22)

Substitution

Solutions of type equations are represented by substitution:

$$S \in Subst = TyVar \rightarrow T$$

Applying a substitution to a type:

$$S(\mathsf{int}) = \mathsf{int}$$
 $S(\mathsf{bool}) = \mathsf{bool}$
 $S(lpha) = egin{cases} t & \mathsf{if} \ lpha \mapsto t \in S \ lpha & \mathsf{otherwise} \end{cases}$
 $S(T_1 o T_2) = S(T_1) o S(T_2)$

Applying the substitution

$$S = \{t_1 \mapsto \mathsf{int}, t_2 \mapsto \mathsf{int} \to \mathsf{int}\}$$
 to to the type $(t_1 \to t_2) \to (t_3 \to \mathsf{int})$: $S((t_1 \to t_2) \to (t_3 \to \mathsf{int}))$ $= S(t_1 \to t_2) \to S(t_3 \to \mathsf{int})$ $= (S(t_1) \to S(t_2)) \to (S(t_3) \to S(\mathsf{int}))$ $= (\mathsf{int} \to (\mathsf{int} \to \mathsf{int})) \to (t_3 \to \mathsf{int})$

Unification

Update the current substitution with equality $t_1 \doteq t_2$.

$$\mathsf{unify}: T \times T \times Subst \to Subst$$

$$\begin{array}{rcl} & \mathsf{unify}(\mathsf{int},\mathsf{int},S) & = & S \\ & \mathsf{unify}(\mathsf{bool},\mathsf{bool},S) & = & S \\ & \mathsf{unify}(\alpha,\alpha,S) & = & S \\ & \mathsf{unify}(\alpha,t,S) & = & \left\{ \begin{array}{l} \mathsf{fail} & \alpha \; \mathsf{occurs} \; \mathsf{in} \; t \\ \mathsf{extend} \; S \; \mathsf{with} \; \alpha \doteq t \; \mathsf{otherwise} \end{array} \right. \\ & \mathsf{unify}(t,\alpha,S) & = \; \mathsf{unify}(\alpha,t,S) \\ & \mathsf{unify}(t_1 \to t_2,t_1' \to t_2',S) & = \; \mathsf{let} \; S' = \mathsf{unify}(t_1,t_1',S) \; \mathsf{in} \\ & \mathsf{let} \; S'' = \mathsf{unify}(S'(t_2),S'(t_2'),S') \; \mathsf{in} \\ & S'' \\ & \mathsf{unify}(\cdot,\cdot,\cdot) & = \; \mathsf{fail} \end{array}$$

- $\operatorname{unify}(\alpha, \operatorname{int} \to \operatorname{int}, \emptyset) =$
- unify(α , int $\rightarrow \alpha$, \emptyset) =
- unify($\alpha \to \beta$, int \to int, \emptyset) =
- $\operatorname{unify}(\alpha \to \beta, \operatorname{int} \to \alpha, \emptyset) =$

Solving Equations

$$\begin{array}{rcl} \text{unifyall}: TyEqn \rightarrow Subst \rightarrow Subst \\ & \text{unifyall}(\emptyset,S) &=& S \\ \text{unifyall}((t_1 \doteq t_2) \ \land \ u,S) &=& \text{let } S' = \text{unify}(S(t_1),S(t_2),S) \\ & \text{in unifyall}(u,S') \end{array}$$

Let \mathcal{U} be the final unification algorithm:

$$\mathcal{U}(u) = \mathsf{unifyall}(u,\emptyset)$$

$\mathsf{typeof}: E \to T$

The final type inference algorithm that composes equation derivation (\mathcal{V}) and equation solving (\mathcal{U}) :

$$\begin{array}{l} \operatorname{typeof}(E) = \\ \operatorname{let} S = \mathcal{U}(\mathcal{V}(\emptyset, E, \alpha)) \quad (\text{new } \alpha) \\ \operatorname{in} S(\alpha) \end{array}$$

• typeof((proc(x) x) 1)

- typeof((proc(x) x) 1)
- typeof(let x = 1 in proc(y) (x + y))

Summary

Automatic type inference:

- derive type equations from the program text, and
- solve the equations by unification algorithm.