



# Type-Guided Synthesis

Woosuk Lee

---

CSE9116 SPRING 2024

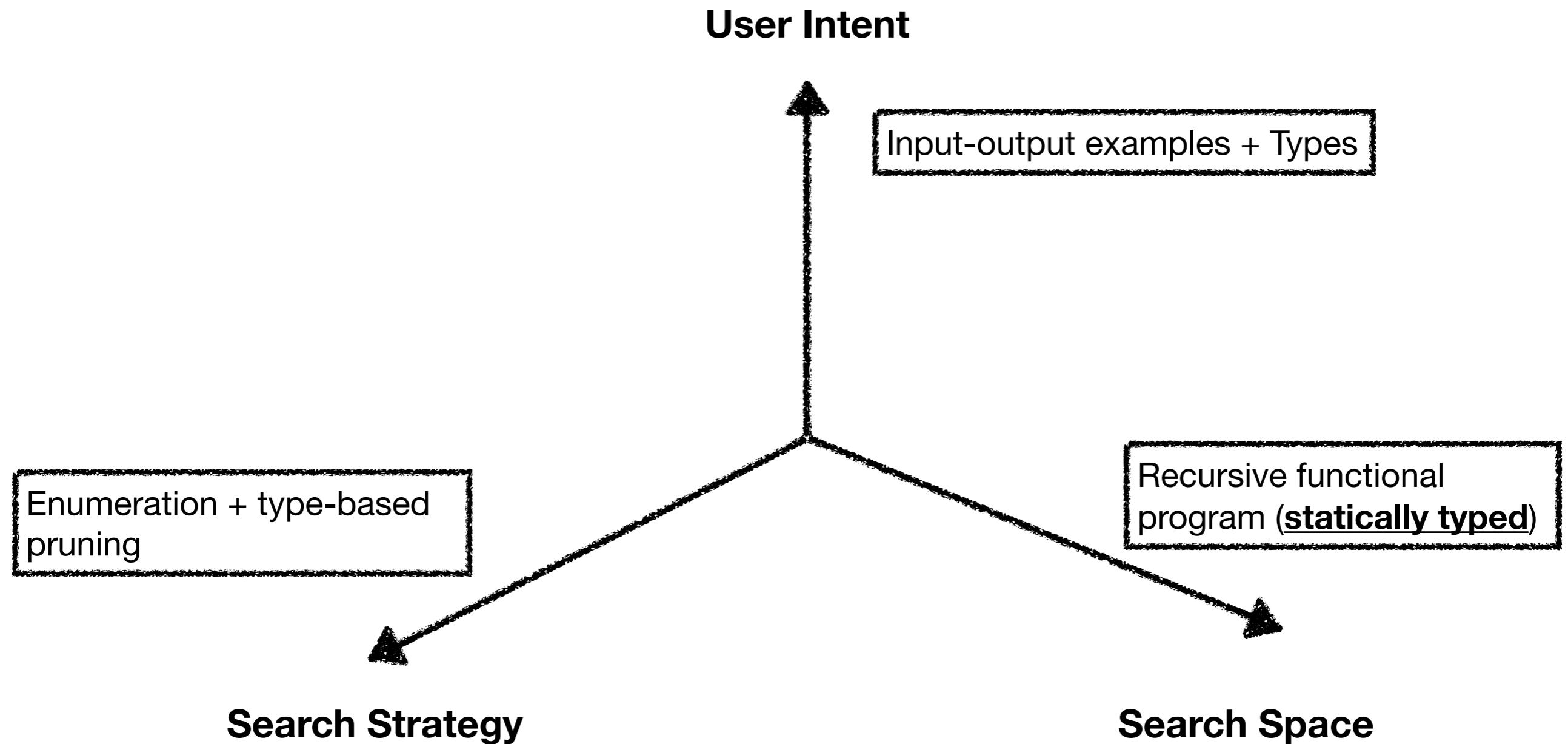
Hanyang University

HANYANG UNIVERSITY

Some part is from <https://github.com/nadia-polikarpova/cse291-program-synthesis/blob/master/lectures/Lecture11.pdf>

# Dimension

---



# Static Types and Dynamic Types

---

- Statically typed languages: type checking is done at compile-time.
  - All type errors are detected before program executions thanks to a *sound* type system.
  - ML, Haskell, Scala, etc
- Dynamically typed languages: type checking is done at run-time.
  - type errors are detected during program executions
  - Python, JavaScript, Ruby, Lisp, etc

# Type for Search Space Pruning

---

- So far, any legal programs wrt a grammar were considered valid.
- In synthesis for a static type-based language, we can further prune the search space by ruling out programs invalid wrt *types*.
- By leveraging a sound type system

# Example

---

```
type nat =
| O
| S of nat

type list =
| Nil
| Cons of nat * list

type cmp =
| LT
| EQ
| GT

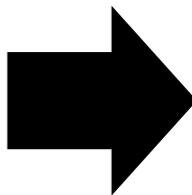
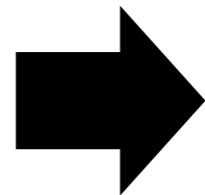
let rec compare (n1 : nat) (n2 :nat) : cmp =
  match n1 with
  | O -> (match n2 with
            | O -> EQ
            | S (m) -> LT
            )
  | S (m1) ->
    ( match n2 with
      | O -> GT
      | S (m2) -> (compare m1 m2) )
;;
;
```

# Example

---

```
let list_compress : list -> list |>
{   [] => []
| [0] => [0]
| [1] => [1]
| [0;0] => [0]
| [1;1] => [1]
| [2;0] => [2;0]
| [1;0;0] => [1;0]
| [0;1;1] => [0;1]
| [2;1;0;0] => [2;1;0]
| [2;2;1;0;0] => [2;1;0]
| [2;2;0] => [2;0]
| [2;2;2;0] => [2;0]
| [1;2;2;2;0] => [1;2;0]
} = ?
```

Myth



# Example

---

```
let list_compress : list -> list =
  let rec f1 (l1:list) : list =
    match l1 with
    | Nil -> Nil
    | Cons (n1, l2) -> (match f1 l2 with
      | Nil -> l1
      | Cons (n2, l3) -> (match compare n2 n1 with
        | LT -> Cons (n1,
                      Cons (n2, l3)))
        | EQ -> Cons (n1, l3)
        | GT -> Cons (n1,
                      Cons (n2, l3)))))
in
f1
```

# Contents

---

- [Introduction to type systems](#)
- [Enumeration of well-typed programs](#)
- [Synthesis with types and examples](#)

# What is a Type System?

---

- System for proving facts about programs' types
- Defined using *inference rules* over judgments

# Inference Rules

---

- An inference rule is of the form: 
$$\frac{A}{B}$$
  - A : hypothesis (antecedent)
  - B : conclusion (consequent)
  - “If A is true then B is also true”
  - $\frac{-}{B}$  : axiom (inference rule without hypothesis)
- The hypothesis may contain multiple statements: 
$$\frac{A \quad B}{C}$$
  - “If both A and B are true then so is C”

# A Simple Language

---

- Grammar

$$E \rightarrow n \mid x \mid E \oplus E \mid \lambda x. E \mid E\ E \quad (\oplus \in \{ +, - \})$$

- Examples

- $\lambda x. x - 11$
- $(\lambda x. x - 11) 12$
- $\lambda x. \lambda y. x + y + 1$
- $\lambda f. (f 3) + (f 4)$

# Types

---

- Types are defined inductively:

$$T \rightarrow \text{int} \mid T \rightarrow T$$

- Examples:

- int
- int  $\rightarrow$  int
- int  $\rightarrow$  int  $\rightarrow$  int
- (int  $\rightarrow$  int)  $\rightarrow$  (int  $\rightarrow$  int)

# Types of Expressions

---

- In order to compute the type of an expression, we need type environment:

$$\Gamma : Var \rightarrow T$$

- Judgements:

$\Gamma \vdash e : t \iff$  Under type environment  $\Gamma$ , expression  $e$  has type  $t$

# Examples

---

- $[] \vdash 3 : \text{int}$
- $[x \mapsto \text{int}] \vdash x : \text{int}$
- $[] \vdash 3 + 4 :$
- $[] \vdash \lambda x . x - 11 :$
- $[] \vdash \lambda x . \lambda y . x + y + 1 :$
- $[f \mapsto \text{int} \rightarrow \text{int}] \vdash (f(f\ 1)) :$

# Typing Rules

Inductive rules for assigning types to expressions:

$$\frac{}{\Gamma \vdash n : \text{int}}$$

$$\frac{}{\Gamma \vdash x : \Gamma(x)}$$

$$\Gamma \vdash E_1 : \text{int}$$

$$\Gamma \vdash E_2 : \text{int}$$

$$\Gamma \vdash E_1 : t_1 \rightarrow t_2$$

$$\Gamma \vdash E_2 : t_1$$

$$\Gamma \vdash E_1 \oplus E_2 : \text{int}$$

$$\Gamma \vdash E_1 E_2 : t_2$$

Let  $x$  bound to  $t_1$  in  $\Gamma$   
(any previous binding of  $x$  is  
forgotten)

$$\frac{[x \mapsto t_1]\Gamma \vdash E : t_2}{\Gamma \vdash \lambda x . E : t_1 \rightarrow t_2}$$

We say that a closed expression  $E$  has type  $t$  iff we can derive  $[] \vdash E : t$

# Example

---

---

$$[] \vdash \lambda x. x - 11 : \text{int} \rightarrow \text{int}$$

# Example

---

---

$$[] \vdash (\lambda x . x) \ 1 : \text{int}$$

# Example

---

---

$$[] \vdash \lambda x. \lambda y. x + (y + 1) : \text{int} \rightarrow (\text{int} \rightarrow \text{int})$$

# Example

---

---

$$[] \vdash (\lambda x . x) + 1 : ?$$

# Soundness of Type System

---

- If  $E$  is a closed expression such that  $[] \vdash E : t, E$  evaluates to a value  $v$  such that  $v : t$

# Contents

---

- Introduction to type systems
- Enumeration of well-typed programs
- Synthesis with types and examples

# Add Lists

---

- Grammar

$$\begin{aligned} E \rightarrow & n \mid x \mid E \oplus E \mid \lambda x . E \mid E\,E \\ & \mid [] \mid E :: E \mid \text{match } E \text{ with } [] \rightarrow E \mid x :: x \rightarrow E \end{aligned}$$

- Types

$$T \rightarrow \text{int} \mid \boxed{\text{list}} \mid T \rightarrow T$$

- Examples

- $1 :: 2 :: []$
- $\text{match } x \text{ with } [] \rightarrow 0 \mid \text{hd} :: \text{tl} \rightarrow \text{hd} + 1$

# Typing Rules

---

$$\frac{}{\Gamma \vdash [] : \text{list}}$$

$$\frac{\Gamma \vdash E_1 : \text{int} \quad \Gamma \vdash E_2 : \text{list}}{\Gamma \vdash E_1 :: E_2 : \text{list}}$$

$$\frac{\Gamma \vdash E_0 : \text{list} \quad \Gamma \vdash E_1 : t \quad [x \mapsto \text{int}, x' \mapsto \text{list}] \Gamma \vdash E_2 : t}{\Gamma \vdash \text{match } E_0 \text{ with } [] \rightarrow E_1 \mid x :: x' \rightarrow E_2 : t}$$

---

For brevity, we assume all lists in a program are integer lists

# Example

---

---

$$[] \vdash \lambda x. \text{match } x \text{ with } [] -> 0 \mid x :: x' \rightarrow x + 1 : \text{list} \rightarrow \text{int}$$

# Synthesis of Well-Typed Programs

---

- Program synthesis = proof search
- Given a type  $t$ , find a program  $p$  such that  $[] \vdash p : t$ 
  - cf) in type inference: find a type for a given program
- Top-down enumeration and *reversely applying* typing rules
  - Can avoid enumeration of ill-typed programs

# Review: Typing Rules

$$\boxed{[\text{T-INT}]}\quad \frac{}{\Gamma \vdash n : \text{int}}$$

$$\frac{}{\Gamma \vdash x : \Gamma(x)} \boxed{[\text{T-VAR}]}$$

$$\boxed{[\text{T-BOP}]}\quad \frac{\Gamma \vdash E_1 : \text{int} \quad \Gamma \vdash E_2 : \text{int}}{\Gamma \vdash E_1 \oplus E_2 : \text{int}}$$

$$\frac{\Gamma \vdash E_1 : t_1 \rightarrow t_2 \quad \Gamma \vdash E_2 : t_1}{\Gamma \vdash E_1 E_2 : t_2} \boxed{[\text{T-CALL}]}$$

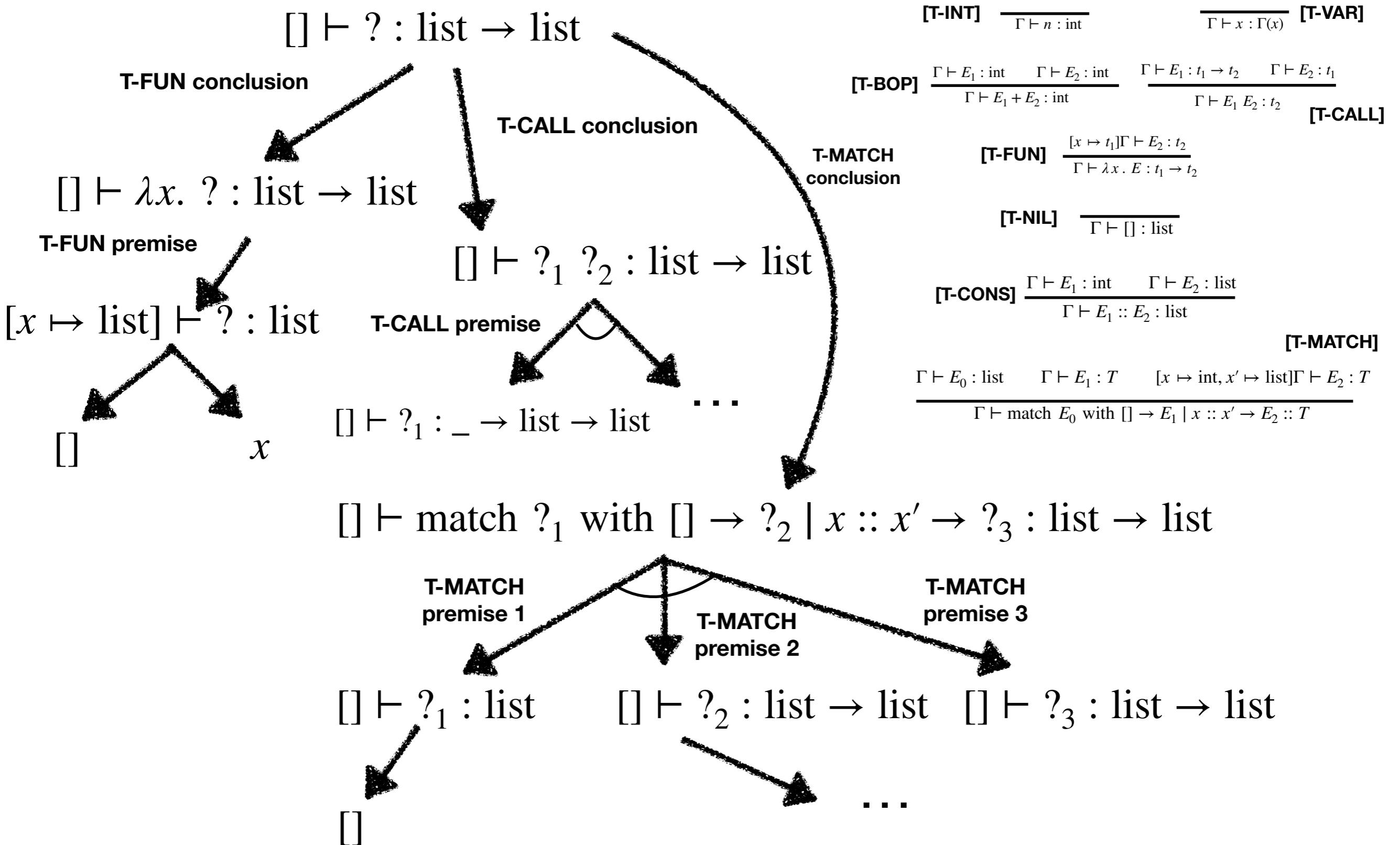
$$\boxed{[\text{T-FUN}]}\quad \frac{[x \mapsto t_1]\Gamma \vdash E_2 : t_2}{\Gamma \vdash \lambda x. E : t_1 \rightarrow t_2}$$

$$\boxed{[\text{T-NIL}]}\quad \frac{}{\Gamma \vdash [] : \text{list}}$$

$$\boxed{[\text{T-CONS}]}\quad \frac{\Gamma \vdash E_1 : \text{int} \quad \Gamma \vdash E_2 : \text{list}}{\Gamma \vdash E_1 :: E_2 : \text{list}}$$

$$\boxed{[\text{T-MATCH}]}\quad \frac{\Gamma \vdash E_0 : \text{list} \quad \Gamma \vdash E_1 : t \quad [x \mapsto \text{int}, x' \mapsto \text{list}]\Gamma \vdash E_2 : t}{\Gamma \vdash \text{match } E_0 \text{ with } [] \rightarrow E_1 \mid x :: x' \rightarrow E_2 : t}$$

# Type-Guided Top-Down Enumeration



# Redundant Programs

---

- Equivalent programs are enumerated.
  - $(\lambda x . x) [] \quad []$
  - $\lambda x . ((\lambda y . y + 1) x) \quad \lambda y . y + 1$
  - match [] with []  $\rightarrow E_1 \mid x :: x' \rightarrow E_2 \quad E_1$
- Need to restrict syntax to avoid enumerating redundant programs

# New Syntax

---

- Two reductions:
  - $\beta$ -reduction:  $(\lambda x . E_1) E_2 \Rightarrow [x \mapsto E_2]E_1$
  - $\eta$ -reduction:  $\lambda x . (f x) \Rightarrow f$
- Grammar

Replace all occurrences of  $x$   
in  $E_1$  with  $E_2$

$$E \rightarrow x \mid EI$$

$$I \rightarrow n \mid I \oplus I \mid \lambda x . I \mid [] \mid I :: I \mid \text{match } E \text{ with } [] \rightarrow I \mid x :: x \rightarrow I$$

- Can generate only  $\beta, \eta$ -normal forms (can't apply  $\beta, \eta$ -reductions any more)
  - All function calls are of form  $(x I_1 \dots I_k)$
  - No function calls inside function bodies

# Contents

---

- Introduction to type systems
- Enumeration of well-typed programs
- **Synthesis with types and examples**

# Adding Examples

## (Spec = Type + I/O Examples)

---

- Set of values  $Val = \mathbb{Z} + \mathbb{Z}^*$
- Set of input-output examples  $ex \in X = Val \rightarrow Val$
- Types refined with examples  $R = T \triangleright X$
- (Refined) typing environment  $\Gamma : Var \rightarrow R$
- (Refined) typing judgement  $\Gamma \vdash E : r$

# Refined Typing Rules

---

$$\boxed{[\mathbf{R-INT}]}\quad \frac{}{\Gamma \vdash n : \text{int} \triangleright ex} \quad range(ex) = \{n\}$$

$$\boxed{[\mathbf{R-VAR}]}\quad \frac{}{\Gamma \vdash x : \Gamma(x)}$$

$$\Gamma \vdash E : t_1 \rightarrow t_2$$

$$\Gamma \vdash I : t_1 \triangleright [i_j \mapsto m_j \mid 1 \leq j \leq k, \llbracket E \; m_j \rrbracket = n_j]$$

$$\boxed{[\mathbf{R-CALL}]}\quad \frac{\Gamma \vdash E : t_1 \rightarrow t_2 \quad \Gamma \vdash I : t_1 \triangleright [i_j \mapsto m_j \mid 1 \leq j \leq k, \llbracket E \; m_j \rrbracket = n_j]}{\Gamma \vdash E \; I : t_2 \triangleright [i_1 \mapsto n_1, \dots, i_k \mapsto n_k]}$$

Some rules are omitted for brevity.

# Refined Typing Rules

---

$$\boxed{[\mathbf{R-FUN}]} \frac{[x \mapsto t_1 \triangleright ex_{\text{ID}}] \Gamma \vdash I : t_2 \triangleright [i_1 \mapsto n_1, \dots, i_k \mapsto n_k]}{\Gamma \vdash \lambda x. I : t_1 \rightarrow t_2 \triangleright [i_1 \mapsto n_1, \dots, i_k \mapsto n_k]} \quad ex_{\text{ID}} = [i_1 \mapsto i_1, \dots, i_k \mapsto i_k]$$

$$\boxed{[\mathbf{R-NIL}]} \frac{}{\Gamma \vdash [] : \text{list} \triangleright [i_1 \mapsto [], \dots, i_k \mapsto []]}$$

Some rules are omitted for brevity.

# Refined Typing Rules

---

$$\frac{\begin{array}{c} \Gamma \vdash I_1 : \text{int} \triangleright [i_1 \mapsto n_1, \dots, i_k \mapsto n_k] \\ \Gamma \vdash I_2 : \text{list} \triangleright [i_1 \mapsto l_1, \dots, i_k \mapsto l_k] \\ \hline \end{array}}{\Gamma \vdash I_1 :: I_2 : \text{list} \triangleright [i_1 \mapsto n_1 :: l_1, \dots, i_k \mapsto n_k :: l_k]}$$

[R-CONS]

# Example: Singleton List

$ex_{ID} = [0 \mapsto 0, 1 \mapsto 1]$

$$[] \vdash ? : \text{int} \rightarrow \text{list} \triangleright [0 \mapsto [0], 1 \mapsto [1]] \implies ? = \lambda x. x :: []$$

$$\begin{array}{c} \downarrow \text{R-FUN conclusion} \\ [] \vdash \lambda x. ? : \text{int} \rightarrow \text{list} \triangleright [0 \mapsto [0], 1 \mapsto [1]] \\ \downarrow \text{R-FUN premise} \end{array}$$

$$[x \mapsto \text{int} \triangleright ex_{ID} \vdash ? : \text{list} \triangleright [0 \mapsto 0 :: [], 1 \mapsto 1 :: []]]$$

$$\begin{array}{c} \downarrow \text{R-CONS conclusion} \\ [x \mapsto \text{int} \triangleright ex_{ID} \vdash ?_1 :: ?_2 : \text{list} \triangleright [0 \mapsto 0 :: [], 1 \mapsto 1 :: []]] \\ \swarrow \text{R-CONS premise 1} \quad \searrow \text{R-CONS premise 2} \end{array}$$

$$[x \mapsto \text{int} \triangleright X_{ID} \vdash ?_1 : \text{int} \triangleright X_{ID}]$$

$$\begin{array}{c} \downarrow \text{R-VAR conclusion} \\ ?_1 = x \end{array}$$

$$[x \mapsto \text{int} \triangleright X_{ID} \vdash ?_2 : \text{list} \triangleright [0 \mapsto [], 1 \mapsto []]]$$

$$\begin{array}{c} \downarrow \text{R-NIL conclusion} \\ ?_2 = [] \end{array}$$